

Skill Assessment for 3.0 Players

Name: _____ Self-Rating: _____ Date: _____

Email: _____ Cell Phone: _____ #Games Observed: _____

Weather Conditions: _____

To be filled out by the Rating Team:

3.0 Skill Level – should ALSO possess most/all 2.5 Skills

Skill Testing Requirement:	Requirement	# Achieved
Serves (Ball lands in the back half of opponent's court)		
Deuce Court	3/5	
Ad Court	3/5	
Serve Return Requirement (Ball lands in the back half of opponent's court)		
Deuce Court	3/5	
Ad Court	3/5	
Dinks		
Forehand down the line	7/10	
Forehand cross court	7/10	
Backhand down the line	7/10	
Backhand cross court	7/10	
3rd shot drop from transition area (middle of the court)		
Forehand	5/10	
Backhand	5/10	
3rd shot drop from baseline		
Forehand	2/5	
Backhand	2/5	
Volleys		
Forehand Punch Volley with directional & depth control	6/10	
Backhand Punch Volley with directional & depth control	6/10	
Non-Volley Zone foot faults	6/10	
Balls must land in the back half of the opponent's court when the feeder is simulating an opponent at the baseline. Balls must land at the feet of the feeder when he's standing at the NVZ simulating an opponent who is dinking (balls landing a foot behind the NVZ are given credit)		
Overhead	3/5	
Offensive lobs from NVZ line	3/5	

Play Assessment Requirements:	Assessment Score			
	0	1	2	3
Demonstrates control forehand groundstrokes (placement, direction, depth)				
Demonstrates control backhand groundstrokes (placement, direction, depth)				
Placing serves deep into the court				
Demonstrates placement of serves				
Uses deeper and higher returns of serve to allow time to approach the net				
Approaches the non-volley line quickly rather than staying back				
Sustains a short volley session at the net				
Exhibits correct court positioning for doubles and how to "move as a team"				
Uses the forehand lob with some success				
Serve team attempts to approach the net with a slow paced ball (3 rd shot)				
Sustains a dink exchange at the net				
Adjusts to differing ball speeds (serves, volleys, groundstrokes)				
Returns the ball lower over the net				
Has good mobility *				
Has good quickness *				
Has good hand-eye coordination*				

* Service and non-volley zone foot faults will be monitored during skill testing and play assessments.

* If a person cannot move quickly enough due to physical restrictions, then the rating will be reduced according to the physical limitations as related to playing the game.

Ledger: 0 = not observed or not able to execute, 1 = attempted but poorly executed/needs work,
2 = good basic form/needs work, 3 = solid, consistent performance.

Rater's Sign: _____ **Actual Skill Level:** _____ **Player's Sign:** _____